



# A detailed analysis of S3 and S6 fully-focused SAR waveforms: **Enabling SAMOSA-based retracking** *(paper in review)*

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Physical and Space Geodesy

## Can we use existing retrackers (like SAMOSA) for FF-SAR waveforms over ocean surfaces?

### Goals:

- profiting from increased resolution for clutter removal in the coast
- Consistent observations of SSH, SWH and  $\sigma_0$
- ...

### Possible advantages:

- Using already established code rather than deriving a waveform model from scratch
- Maybe using established corrections (e.g. alpha LUT, ...)
- ...

# Earlier studies

Egido, Alejandro, and Walter H. F. Smith. "Fully Focused SAR Altimetry: Theory and Applications." *IEEE Transactions on Geoscience and Remote Sensing* 55, no. 1 (January 2017): 392–406. <https://doi.org/10.1109/TGRS.2016.2607122>.

Rieu, P, T Moreau, L Amarouche, P Thibaut, F Boy, F Borde, and C Mavrocordatos. "From Unfocused to Fully- Focused SAR Processing : Benefits for Different Surfaces," 2018, 20.

Buchhaupt, Christopher, Luciana Fenoglio, Matthias Becker, and Jürgen Kusche. "Impact of Vertical Water Particle Motions on Focused SAR Altimetry." *Advances in Space Research* 68, no. 2 (July 2021): 853–74. <https://doi.org/10.1016/j.asr.2020.07.015>.

Authors stress that the waveform models ought to be quite similar, suggesting the zero-Doppler beam model for CS2, but considering only an approximate PTR (main lobe).

On the contrary, authors results suggest that UF-SAR and FF-SAR waveforms look very much alike for S3.

Authors derive a full (and complex) model for the CS2 FF-SAR delay-Doppler map in the spectral domain and in presence of sea surface motion, but without validation on measured data.

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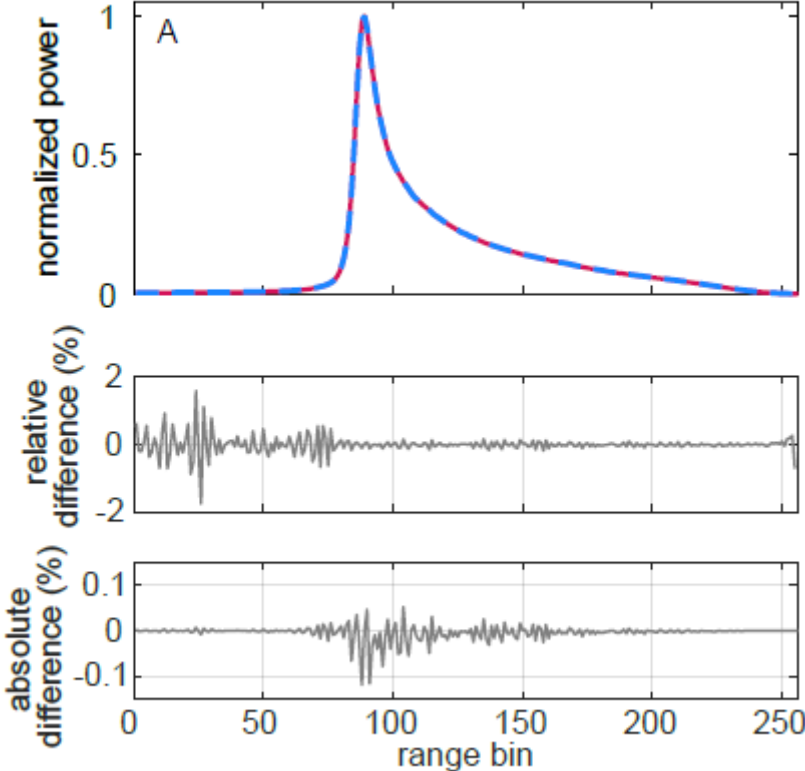
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## Emulated UF-SAR processing like in:

Egido, Alejandro, Salvatore Dinardo, and Christopher Ray. "The Case for Increasing the Posting Rate in Delay/Doppler Altimeters." *Advances in Space Research* 68, no. 2 (July 2021): 930–36. <https://doi.org/10.1016/j.asr.2020.03.014>.

# UF-SAR and FF-SAR waveform comparisons

**S3**  
SWH ~ 1.5 m

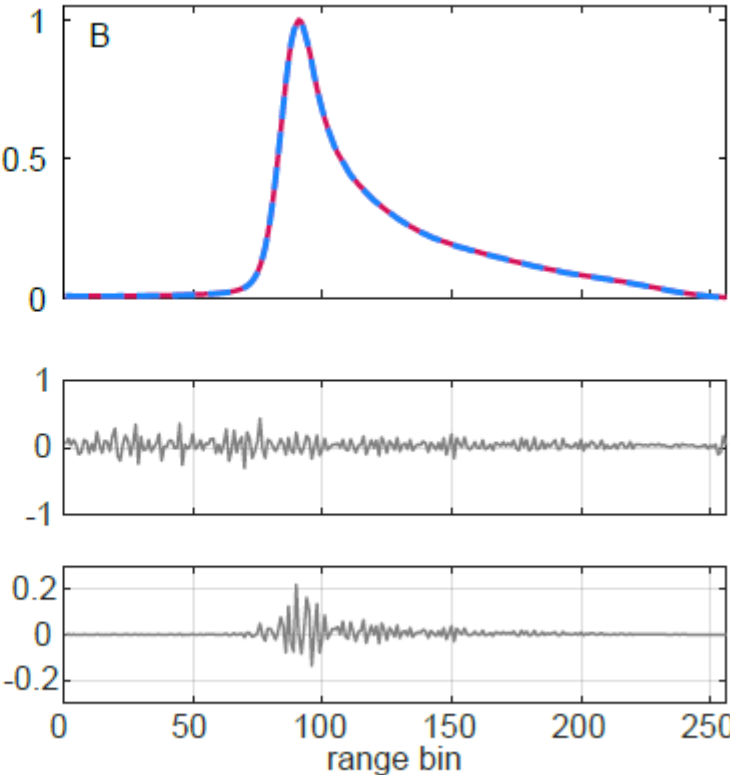
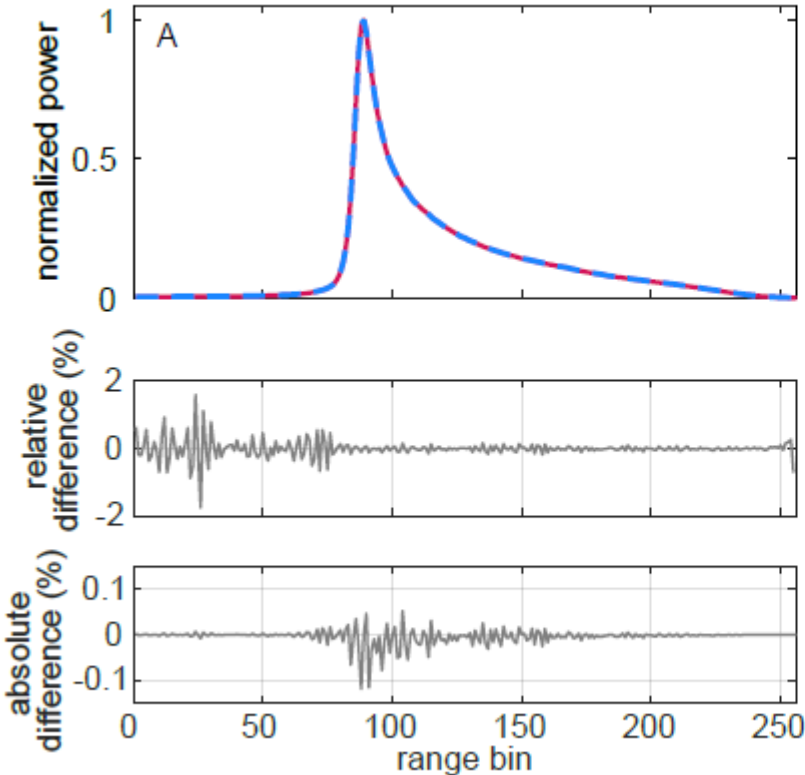


relative difference:  $100 \cdot (\text{UF-SAR} - \text{FF-SAR}) / \text{FF-SAR} [\%]$   
absolute difference:  $100 \cdot (\text{UF-SAR} - \text{FF-SAR}) [\%]$

# UF-SAR and FF-SAR waveform comparisons

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SWH ~ 1.5 m

**S3**  
SWH ~ 4.5 m



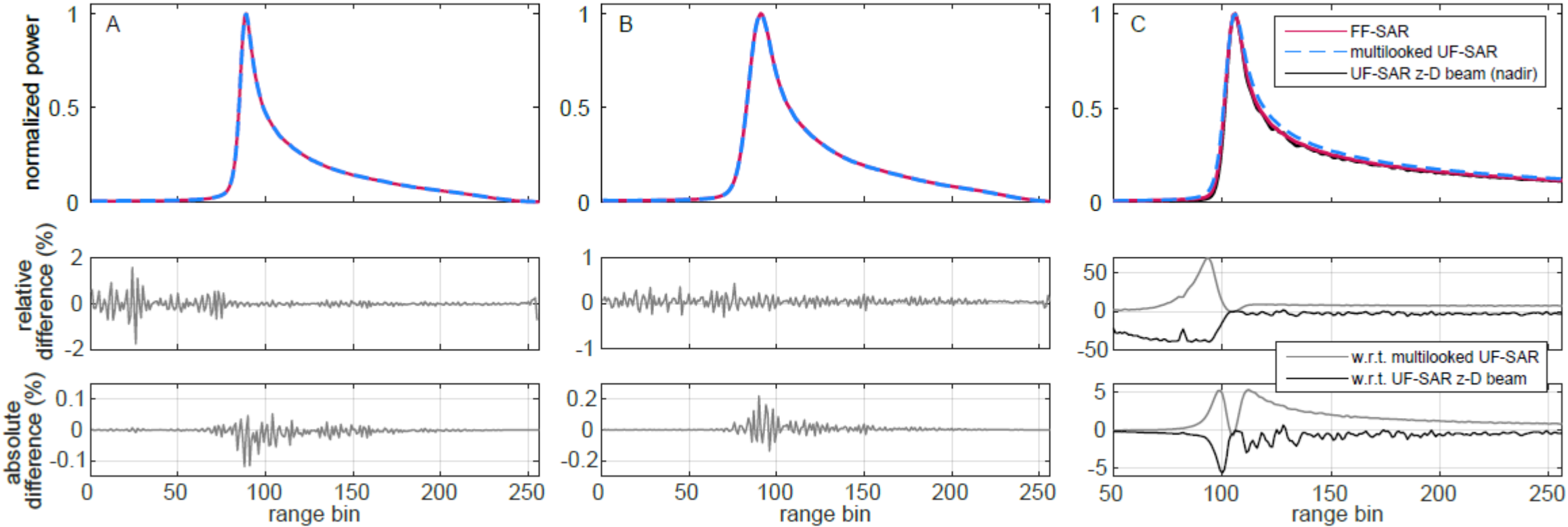
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# UF-SAR and FF-SAR waveform comparisons

**S3**  
SWH ~ 1.5 m

**S3**  
SWH ~ 4.5 m

**S6**  
SWH ~ 2 m



relative difference:  $100 \cdot (\text{UF-SAR} - \text{FF-SAR}) / \text{FF-SAR} [\%]$   
 absolute difference:  $100 \cdot (\text{UF-SAR} - \text{FF-SAR}) [\%]$

# Waveform model (static case)

Can be obtained from triple convolution of

- Sea surface elevation probability density,  $p(z)$
- Flat Surface Impulse Response (FSIR, illumination geometry, antenna pattern, surface properties, ...)
- System point target response / impulse response function (IRF)

See e.g. Brown et al. 1977; Ray et al. 2015.



# Waveform model (static case)

Can be obtained from triple convolution of

- Sea surface elevation probability density,  $p(z)$  } same for UF-SAR and FF-SAR
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See e.g. Brown et al. 1977; Ray et al. 2015.

# Some simplifications

The waveform model can be rewritten with the “transponder image”.

For multilooked UF-SAR, this is the sum of the IRF of all Doppler beams (multilooked IRF). For FF-SAR it is the IRF.

waveform integral

$$C \int dz p(z) \int dy \int dx \frac{G^2(x, y) \sigma_0(x, y)}{r^4} h^2(r - R(x, y, z), x)$$

x: along-track distance

z: cross-track distance

z: elevation

# Some simplifications

The waveform model can be rewritten with the “transponder image” – the radargram as observed over a point target. For multilooked UF-SAR, this is the sum of the IRF of all Doppler beams (multilooked IRF). For FF-SAR it is the IRF.

$$\begin{array}{c}
 \text{waveform integral} \\
 \underbrace{C \int dz p(z) \int dy \int dx \frac{G^2(x, y) \sigma_0(x, y)}{r^4} h^2(r - R(x, y, z), x)} \\
 \end{array}
 \qquad
 \begin{array}{c}
 \text{same for UF-SAR \& FF-SAR} \quad \text{“transponder image”} \\
 \underbrace{\approx C \int dz p(z) \int dy G_y^2(y)}_{\text{along-track integral}} \int dx \mathcal{T}(r - r_0(y, z), x) \\
 \underbrace{\int dx \mathcal{T}(r - r_0(y, z), x)}_{\text{“transponder image”}}
 \end{array}$$

x: along-track distance  
 z: cross-track distance  
 z: elevation

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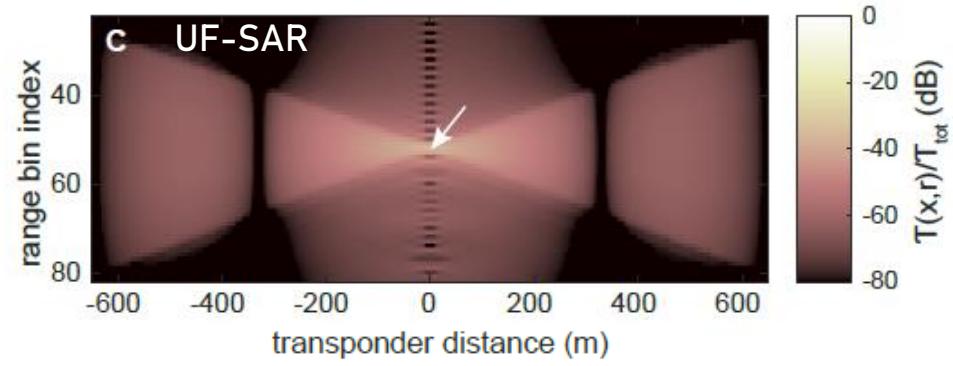
$$\underbrace{C \int dz p(z) \int dy \int dx \frac{G^2(x, y) \sigma_0(x, y)}{r^4} h^2(r - R(x, y, z), x)}_{\text{waveform integral}}$$

$$\approx C \int dz p(z) \int dy G_y^2(y) \underbrace{\int dx \mathcal{T}(r - r_0(y, z), x)}_{\substack{\text{along-track} \\ \text{integral}}}$$

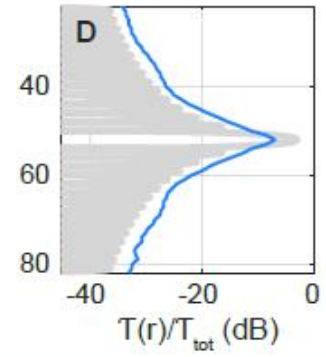
“transponder image”

x: along-track distance  
 z: cross-track distance  
 z: elevation

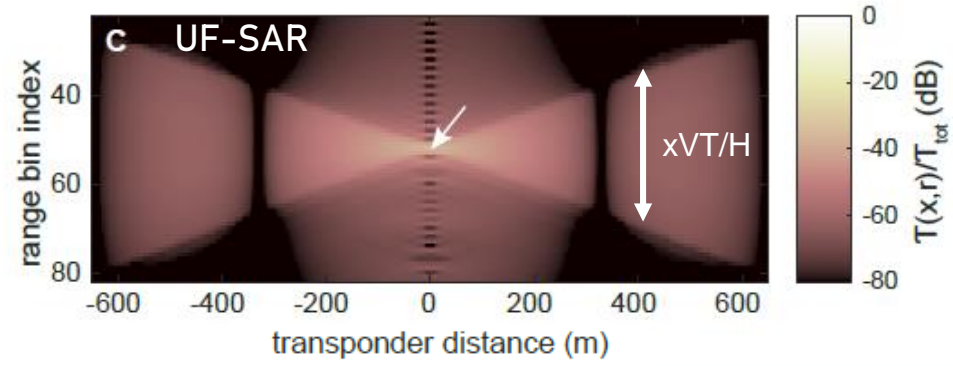
# Transponder images - S3



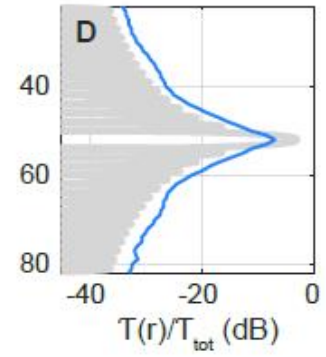
$$\int dx \mathcal{T}(r - r_0(y, z), x)$$



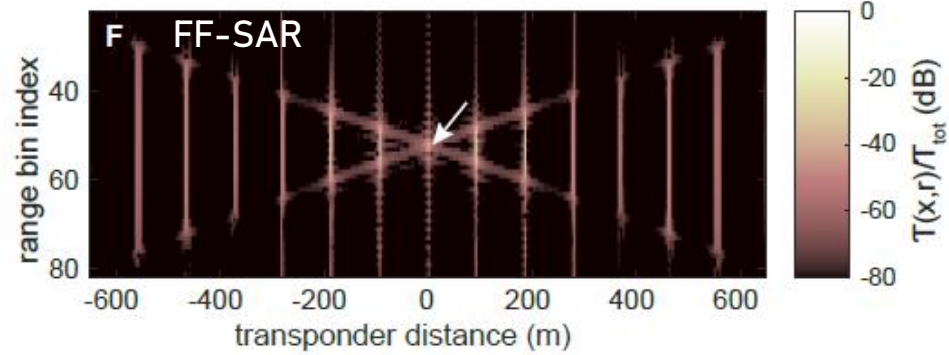
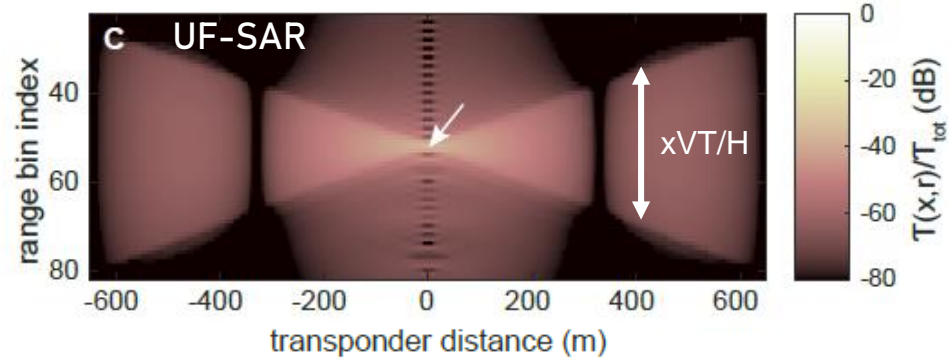
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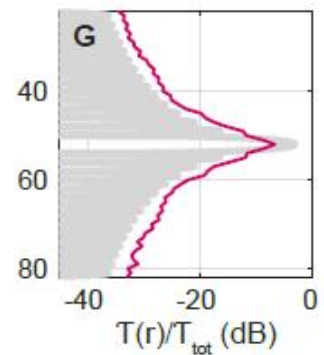
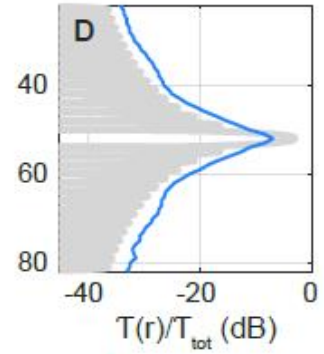
$$\int dx \mathcal{T}(r - r_0(y, z), x)$$



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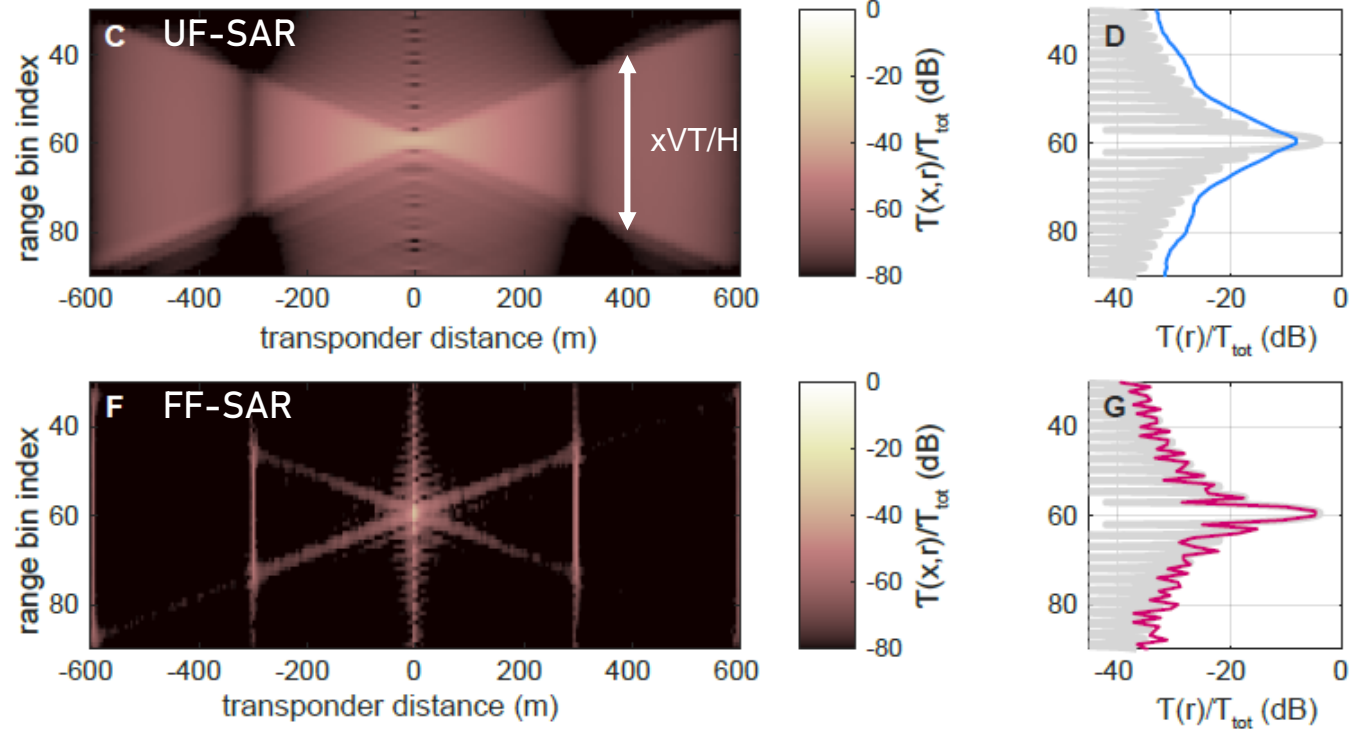
$$\int dx \mathcal{T}(r - r_0(y, z), x)$$



The along-track integrals of the transponder images look very similar for UF-SAR and FF-SAR

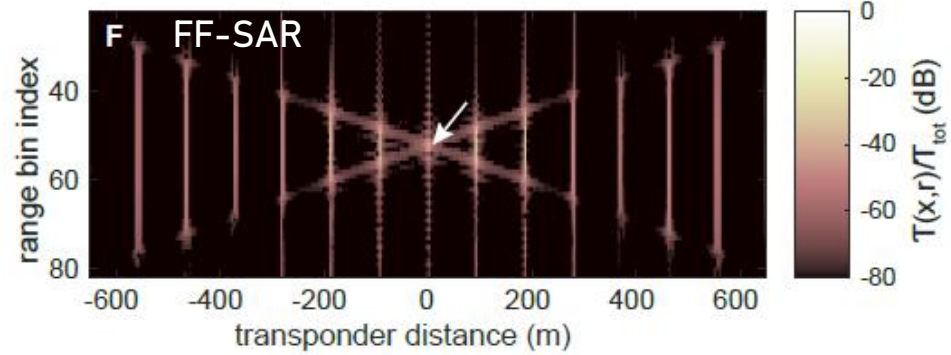
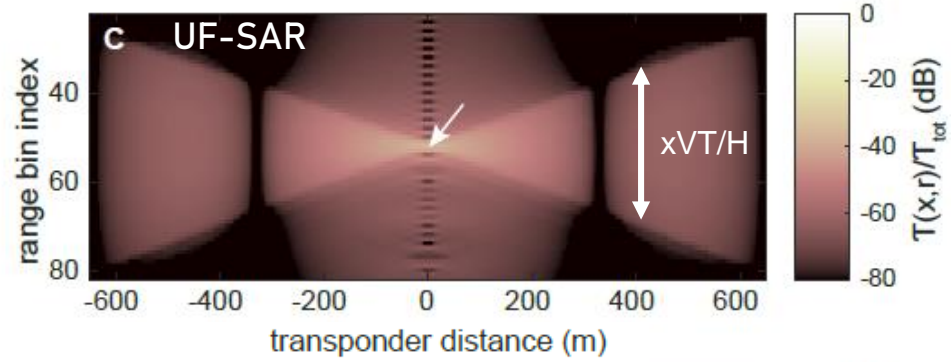


# Transponder images – S6

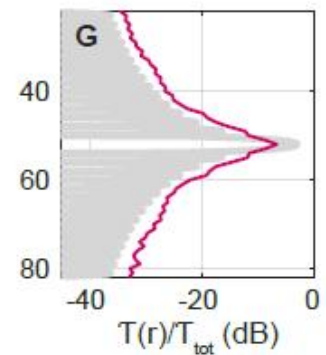
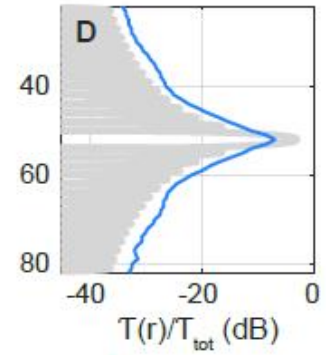


The along-track integral of the FF-SAR transponder image is much sharper!

# Transponder images - S3

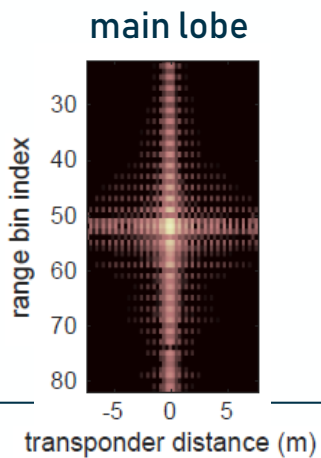
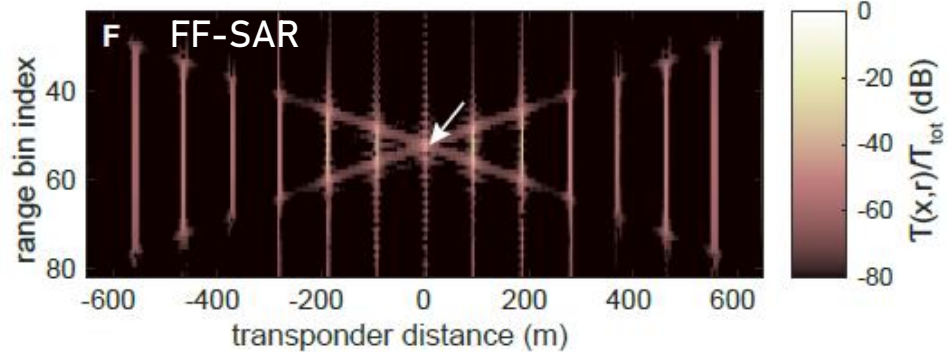
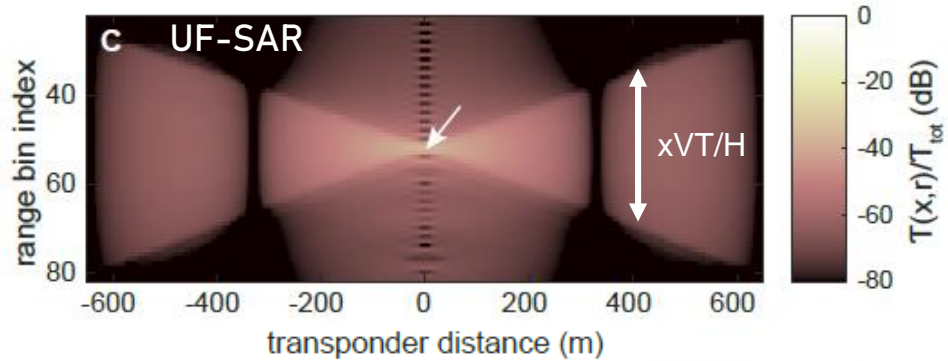


$$\int dx \mathcal{T}(r - r_0(y, z), x)$$

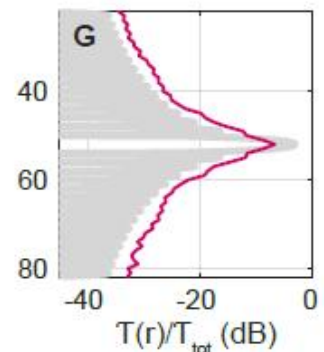
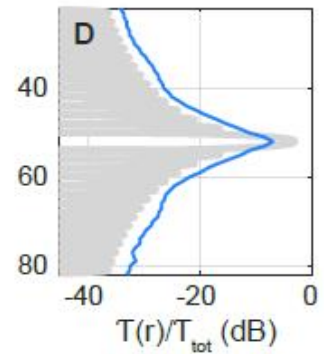


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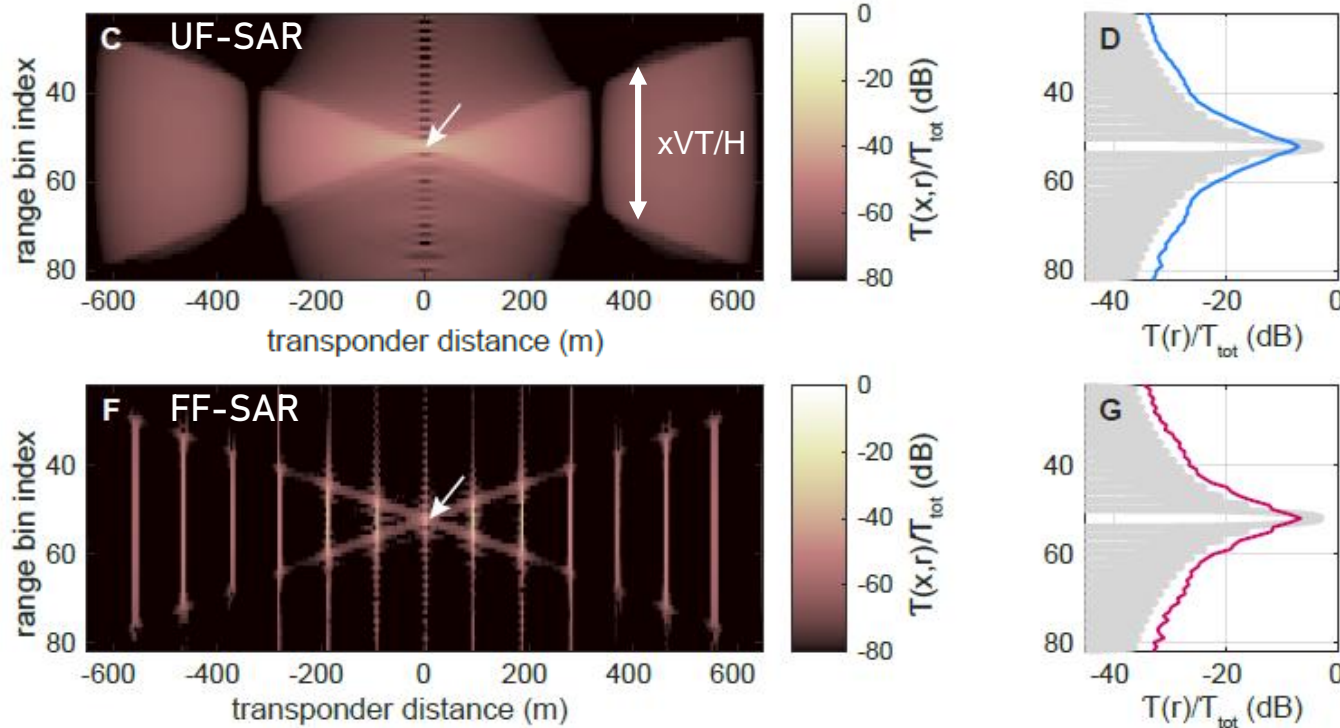
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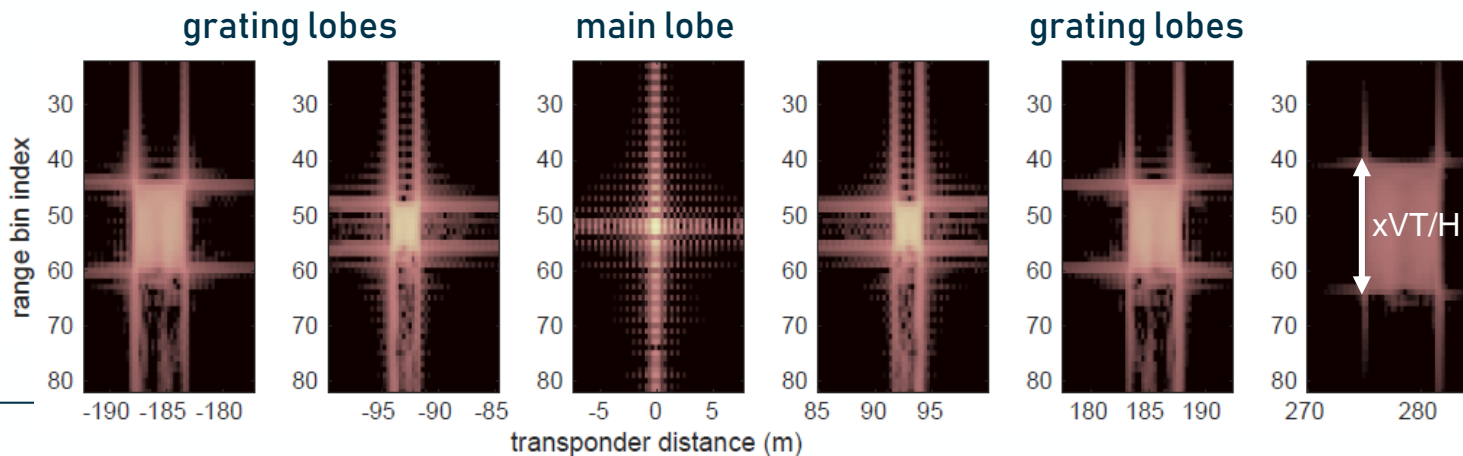
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# Transponder images - S3

$$\int dx \mathcal{T}(r - r_0(y, z), x)$$



The along-track integrals of the transponder images look very similar for UF-SAR and FF-SAR



The blurring of the FF-SAR grating lobes has huge influence on the waveform and is not described in the IRF approximations [Egido et al. (2017); Guccione et al. (2018)]

Only the blurring in range will have noticeable influence on the waveform.

# Modelled transponder images

Accounting only for the blur in range, we find a relatively simple way of rewriting the FF-SAR IRF, which reproduces the behavior observed before.

$$\mathcal{T}_{\text{FF}}(r - r_0, x) = h_{\text{FF}}^2(x) \sum_{t_p} G_x^2(Vt_p + x)$$

$$\text{sinc}^2 \left[ \frac{2B}{c} \left( r - r_0(y, z) - \left( \frac{xV}{H} t_p + \frac{x^2}{2H} - \frac{x f_c V}{H s} \right) \right) \right]$$

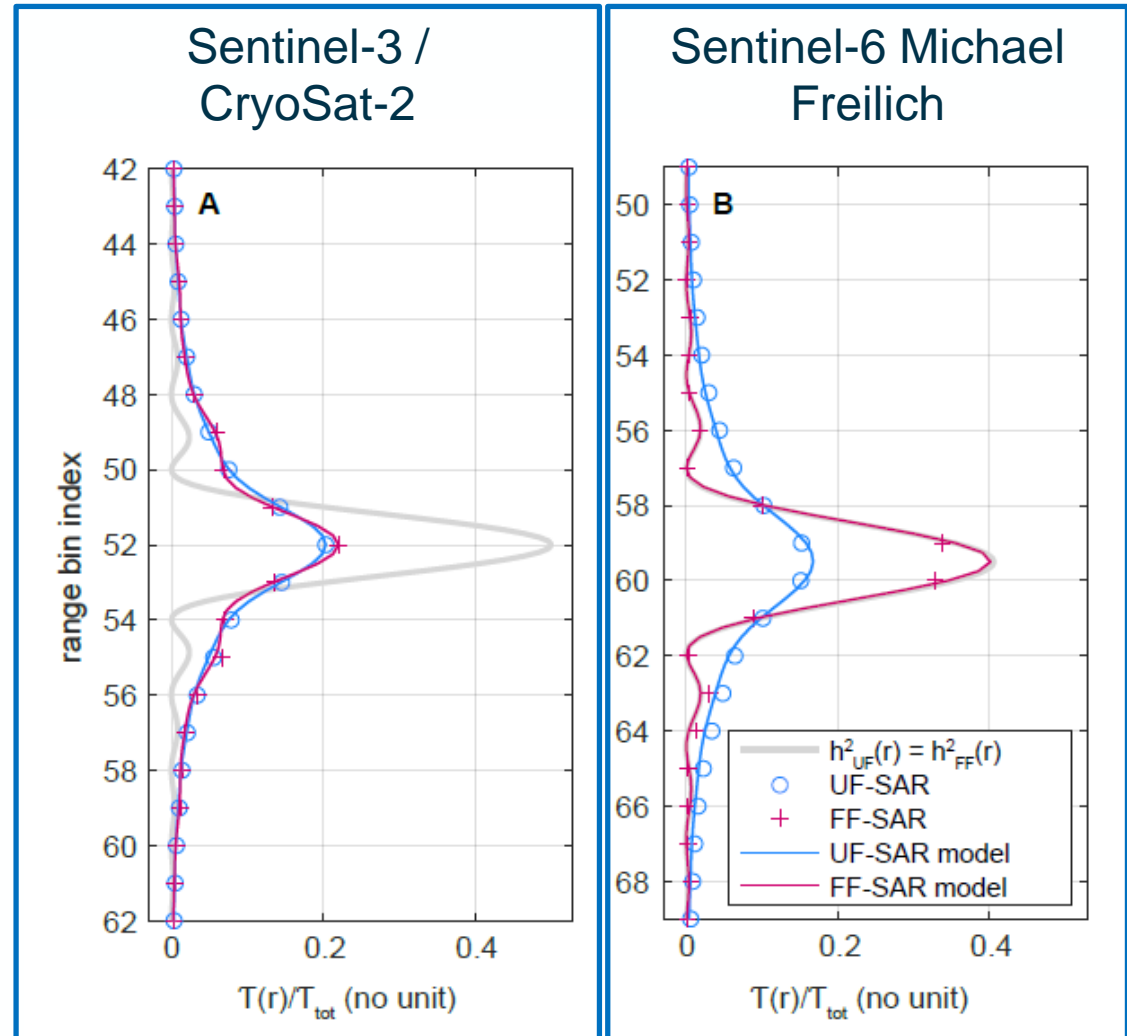
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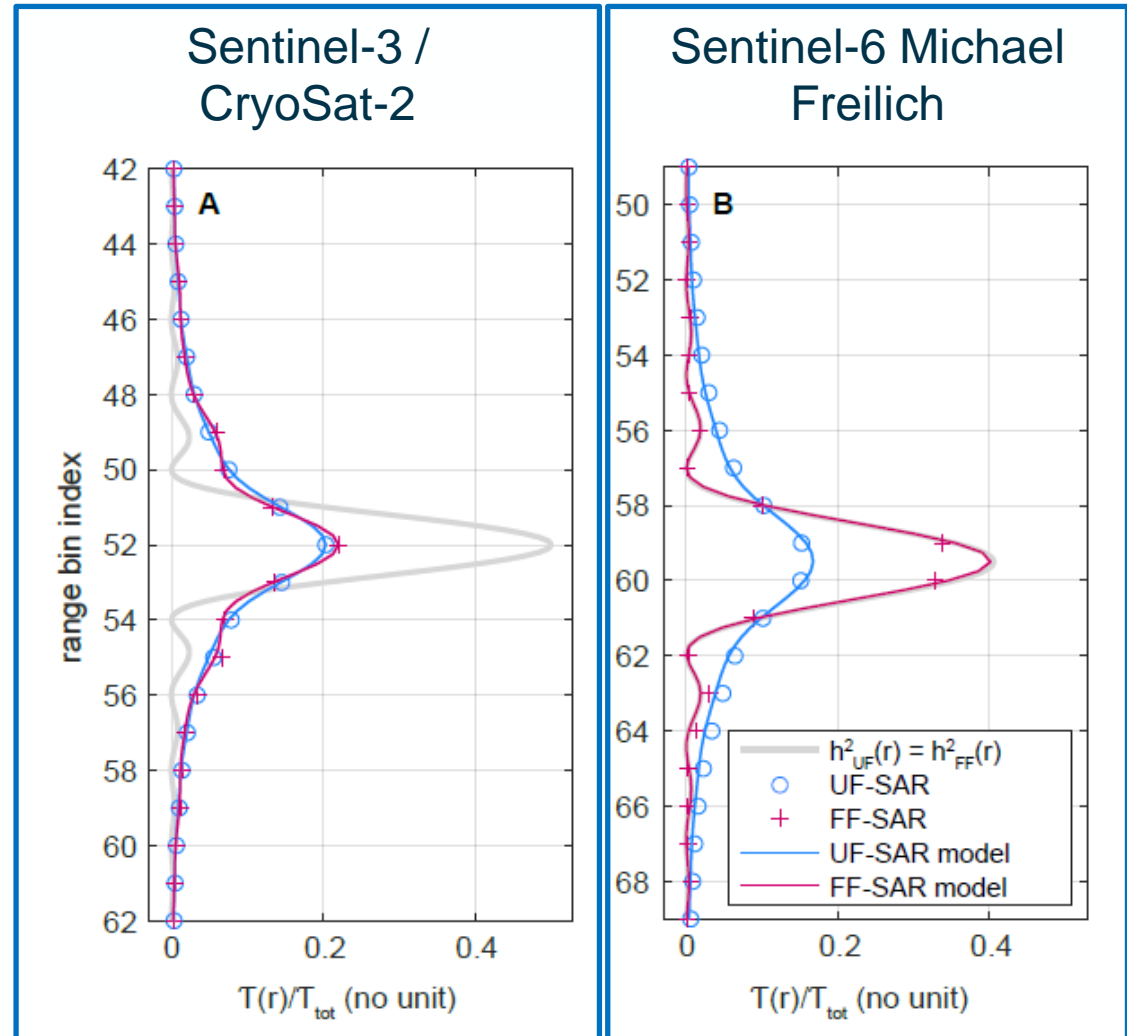
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- So S3 FF-SAR and UF-SAR waveforms closely resemble each other.
- Considering only the S6 FF-SAR main lobe, we can show approximate equality of the waveform with the UF-SAR zero-Doppler beam.

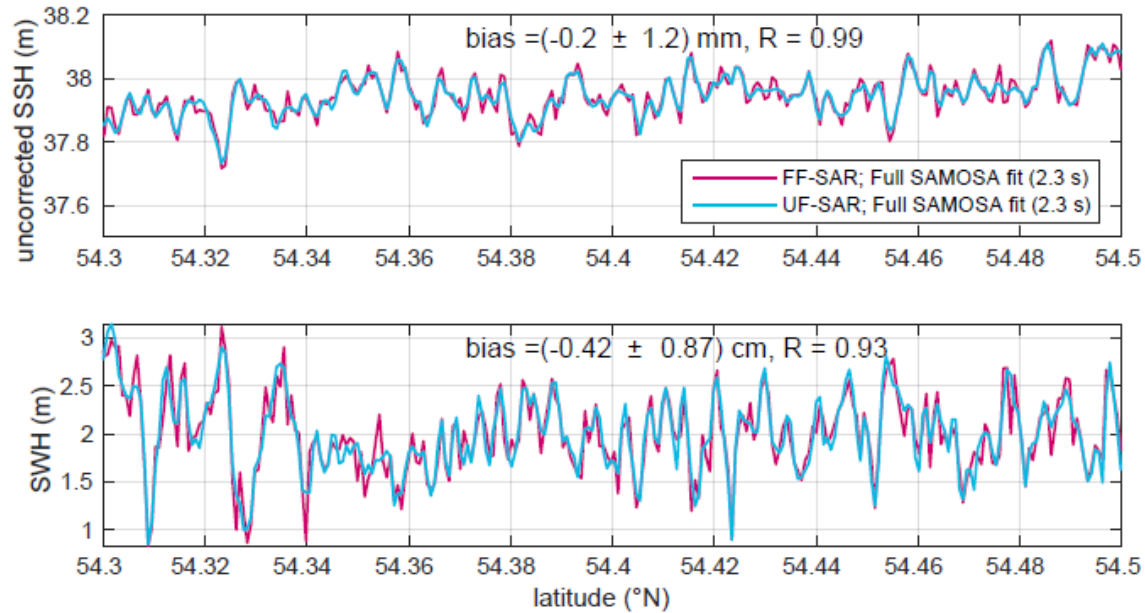
$$\int dx \mathcal{T}(r - r_0(y, z), x)$$



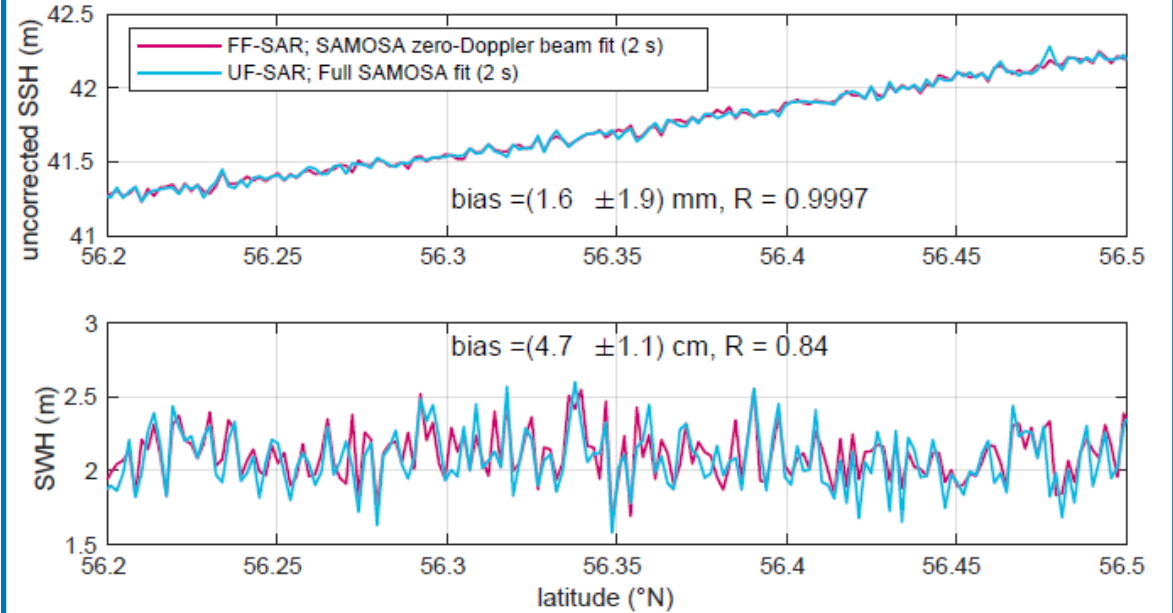


# Some retracking results

## Sentinel-3



## Sentinel-6 Michael Freilich



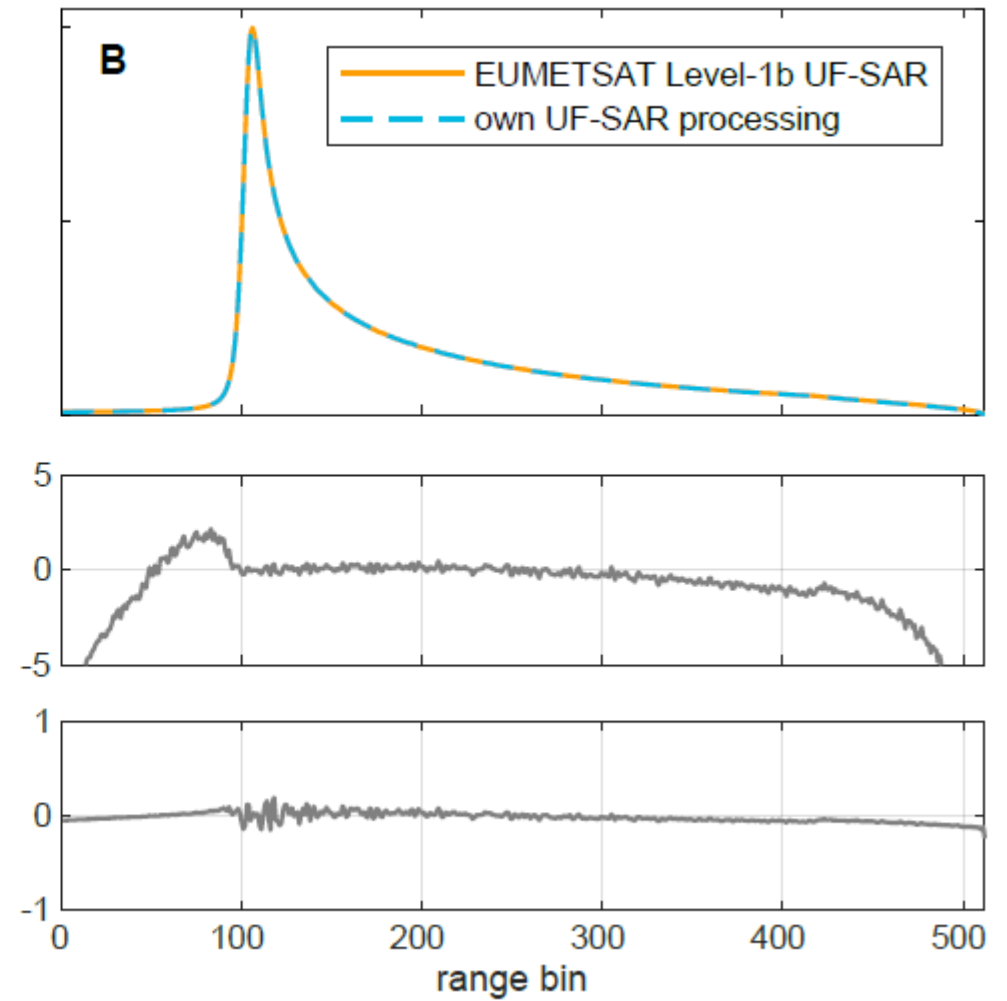
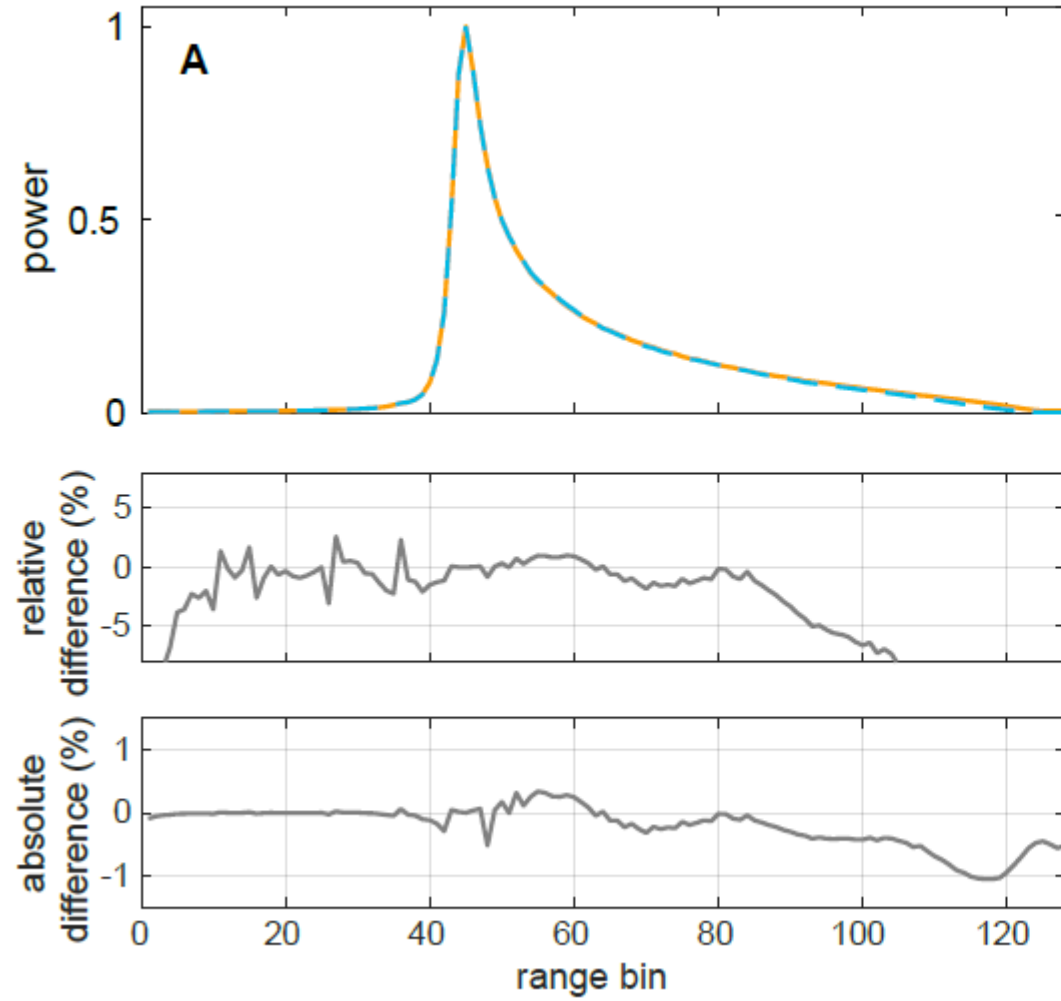


# Take home messages

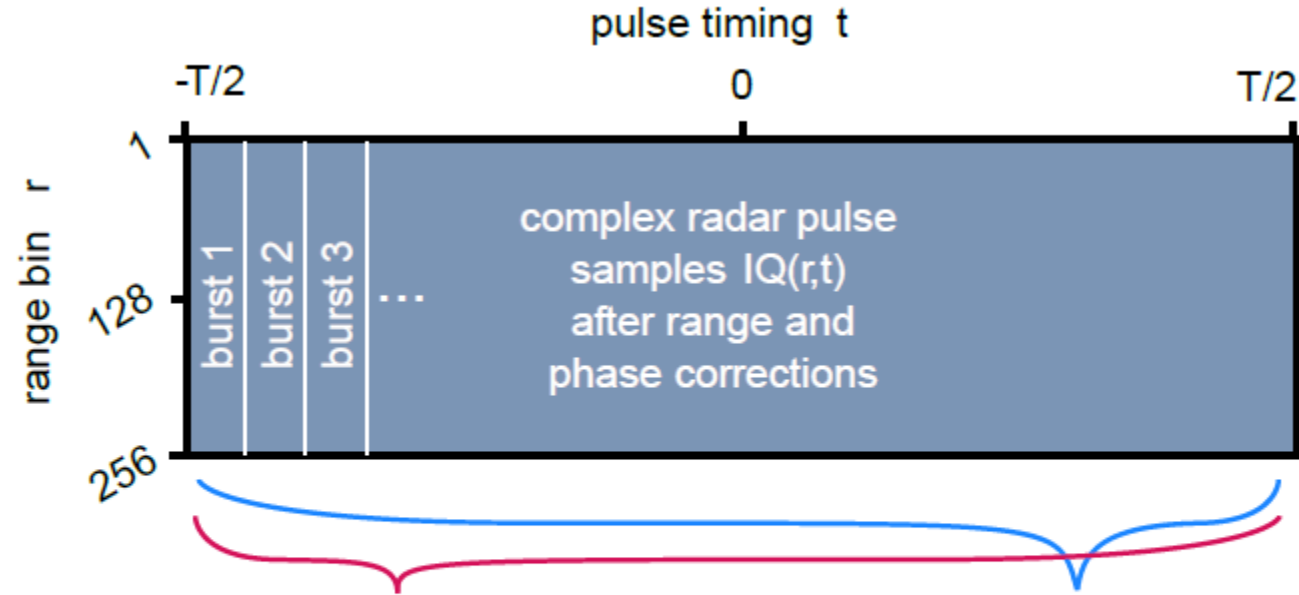
- For Sentinel-3, unfocused and fully-focused SAR waveforms resemble each other (in an average). Hence, the very same waveform model should be used for consistent retracking. The coherent integration time (FF-SAR) determines the amount of Doppler beams (UF-SAR) and vice versa.
  
- For Sentinel-6, fully focused SAR waveforms better resemble the unfocused SAR zero-Doppler beam. This can be derived explicitly in case of a static sea surface. Hence, e.g. the SAMOSA zero-Doppler beam model is recommended. However, particularly a positive wave height bias remains, which may be due to effects of sea surface motion.

# Backup slides

# Validation against EUMETSAT L1b



# Simultaneous processing of UF-SAR and FF-SAR



**FF-SAR power waveform**

$$P(r) = \left| \sum_{\text{all pulses}} IQ(r, t) \right|^2$$

**UF-SAR power waveform**

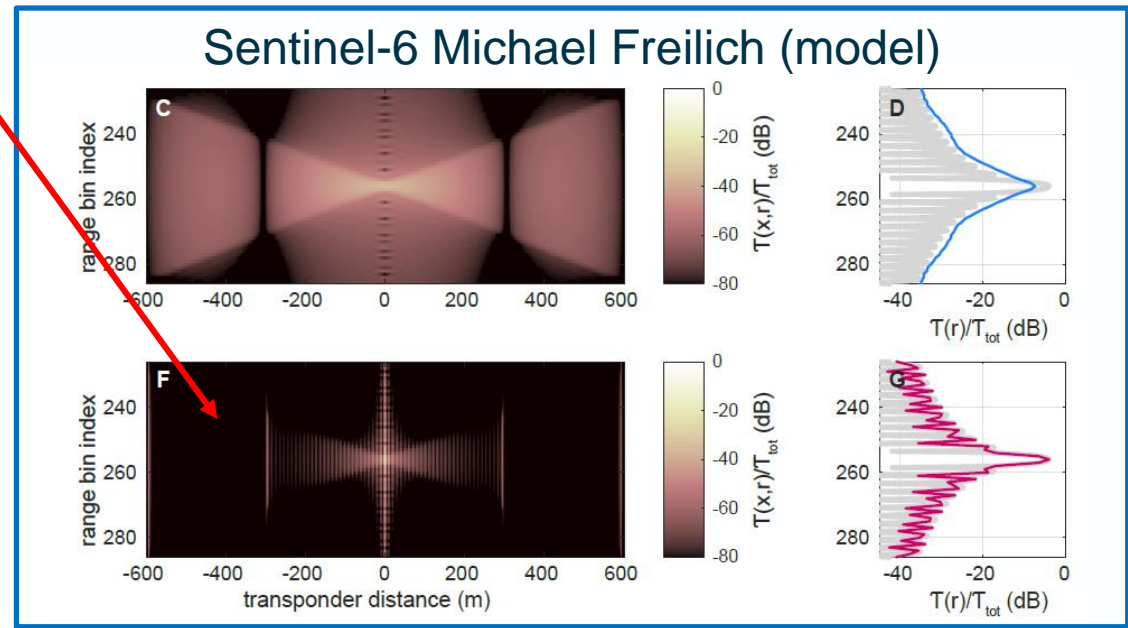
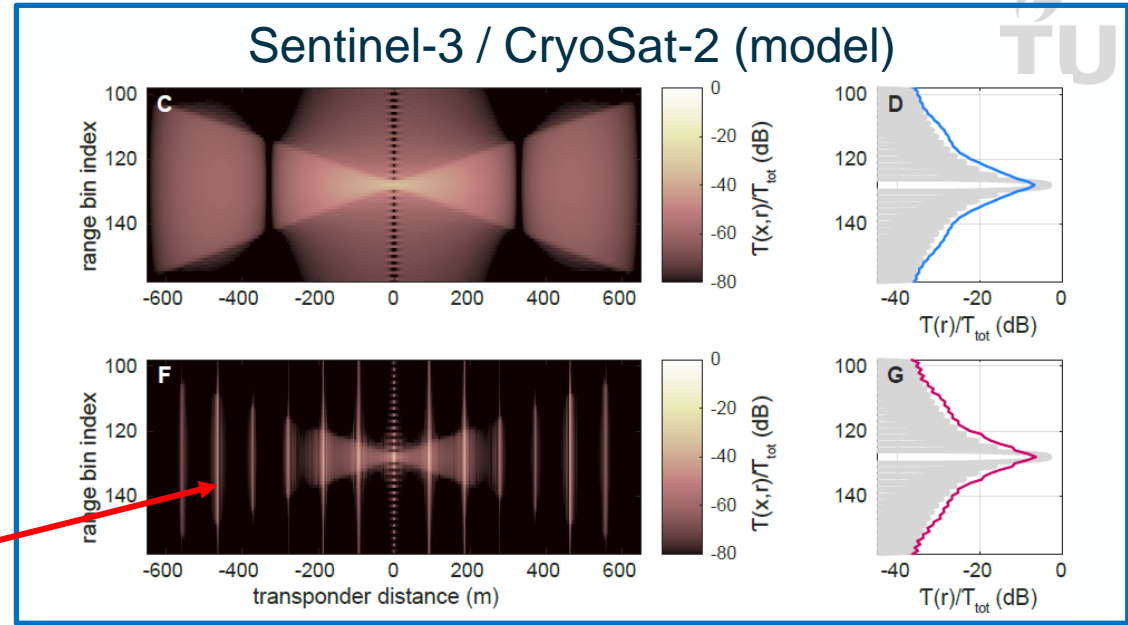
$$P(r) = \sum_{\text{bursts}} \left| \sum_{\text{pulses within bursts}} IQ(r, t) \right|^2$$

# Modelled transponder images

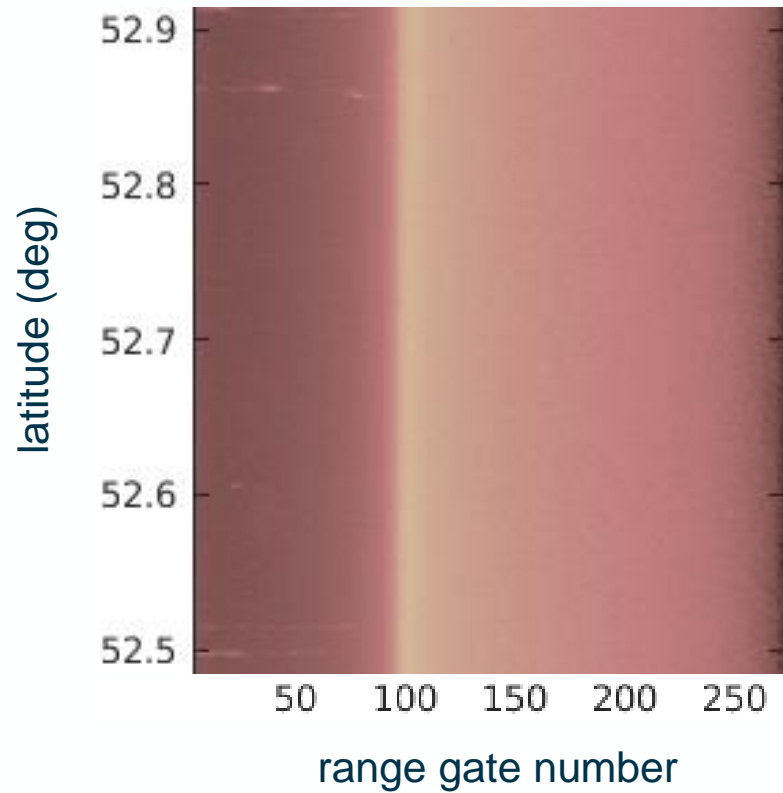
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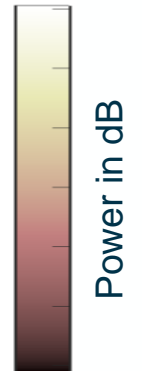
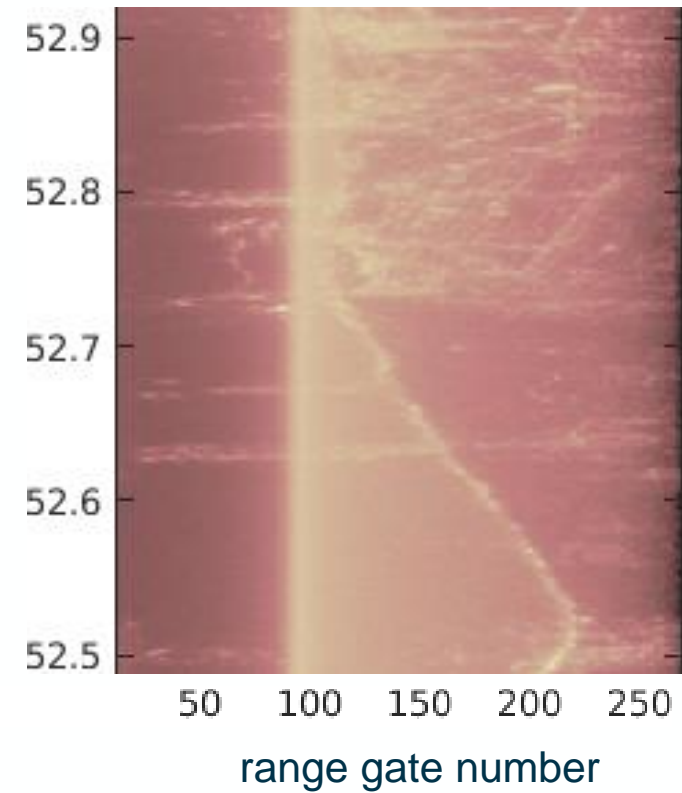
$$\text{sinc}^2 \left[ \frac{2B}{c} \left( r - r_0(y, z) - \left( \frac{xV}{H} t_p + \frac{x^2}{2H} - \frac{x f_c V}{H s} \right) \right) \right]$$



return signal over  
open ocean

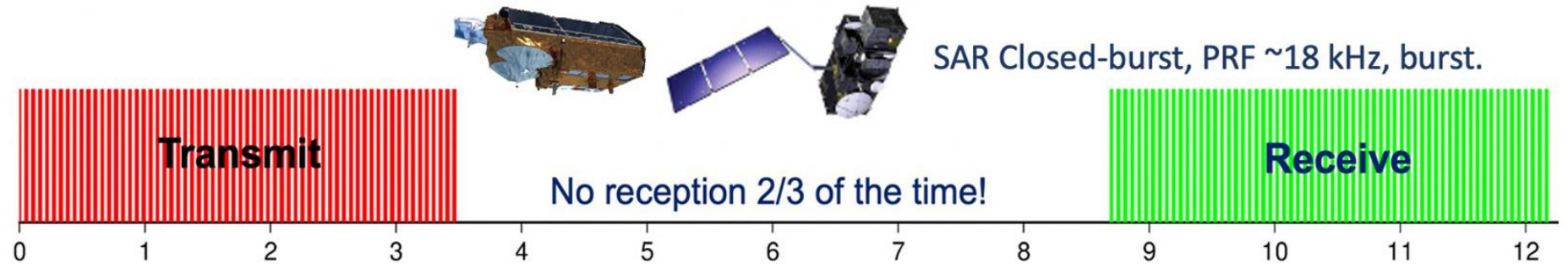


return signal over  
coastal zone

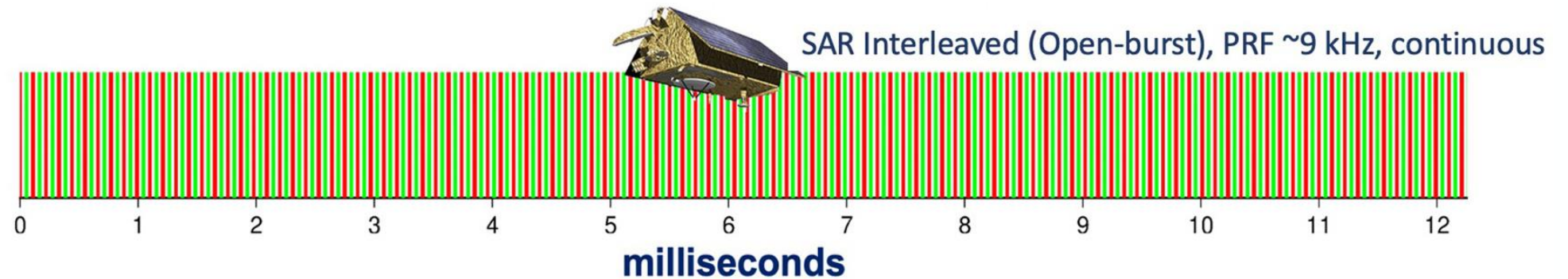


# Closed-burst and open-burst operations

**CryoSat-2  
Sentinel-3**

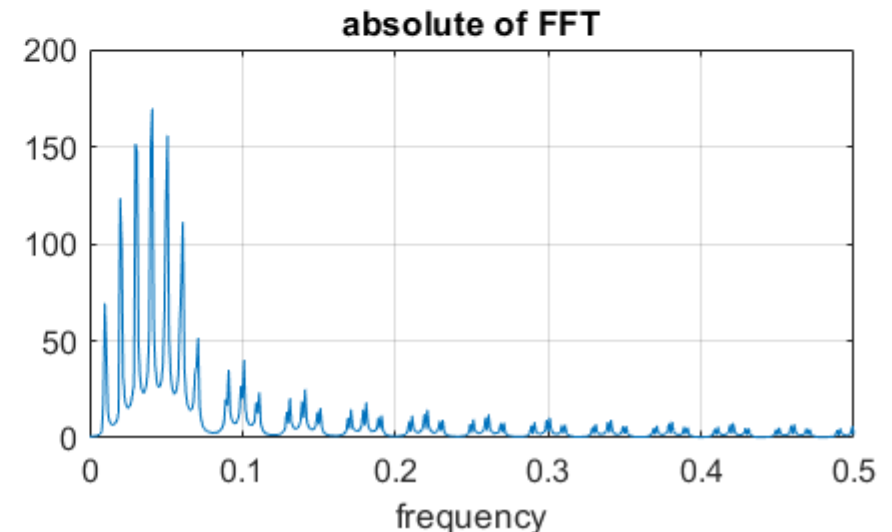
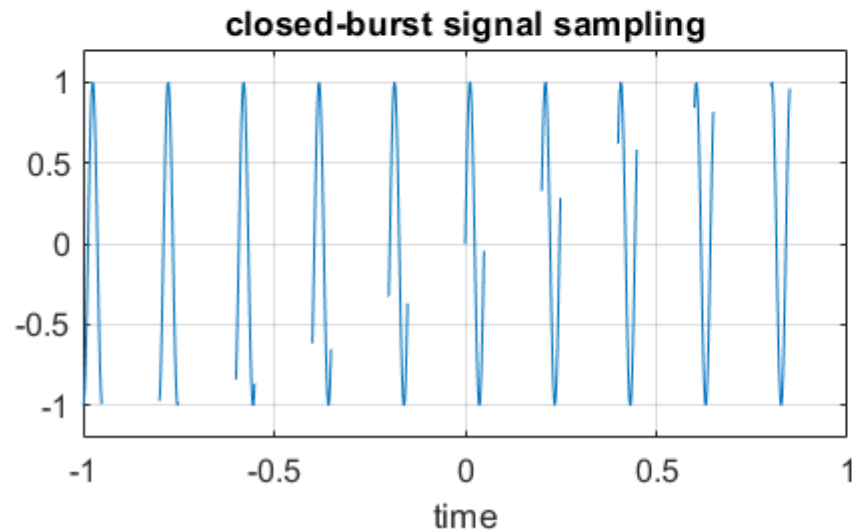
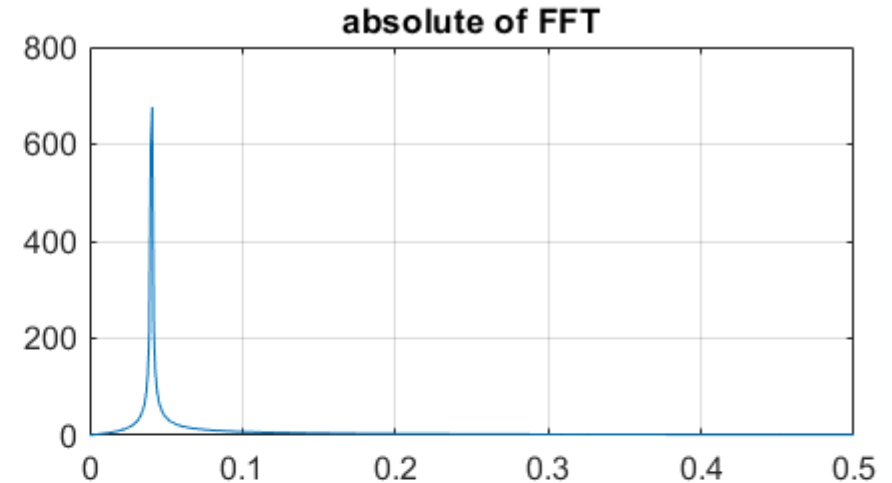
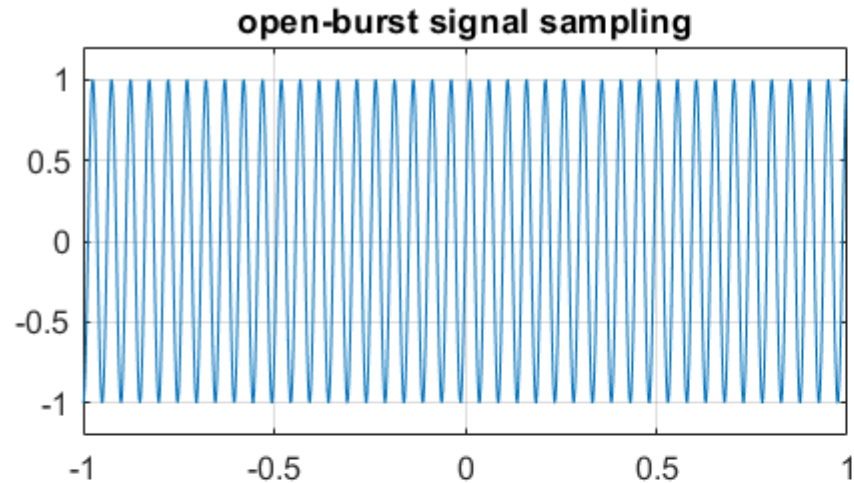


**Sentinel-6 MF**



# Synthetic aperture and along-track resolution

Here, a toy model of how measurement gaps cause frequency duplicates (grating lobes)





$$h_{\text{FF}}^2(r, x) = h_{\text{FF}}^2(r)h_{\text{FF}}^2(x) \approx$$

$$C \underbrace{\text{sinc}^2\left[\frac{2B}{c}r\right]}_{\text{range sinc with chirp resolution}} \underbrace{\text{sinc}^2\left[\frac{2T_b f_c V}{Hc}x\right]}_{\text{azimuth sinc with UF-SAR resolution}}$$

$$\sum_n \underbrace{\text{sinc}^2\left[T\frac{2f_c V}{Hc}\left(x - \overbrace{n\frac{Hc\text{BRF}}{2f_c V}}^{\text{target copy positions}}\right)\right]}_{\text{repeated azimuth sines with FF-SAR resolution}}$$

$$W_c(r) \approx C \int dz p(z) \int dy \int dx \frac{G^2(x, y)\sigma_0(x, y)}{r^4} h_c^2(r - R(x, y, z), x), \quad (5)$$

$$W_{\text{UF}}^{\text{multi}}(r) = \sum_{t_b} W_{\text{UF}}(r) \approx C \int dz p(z) \int dy G_y^2(y) \underbrace{\int dx \sum_{t_b} G_x^2(x) h_{\text{UF}}^2(r - R(x, y, z), x; x_t = Vt_b)}_{=I_{\text{UF}}(x, y, z)}$$

$$I_{\text{UF}}(x, y, z) \rightarrow \text{sinc}^2\left[\frac{x}{L_x}\right] \sum_{t_b} G_x^2(Vt_b + x)$$

$$\text{sinc}^2\left[\frac{2B}{c}\left(r - r_0(y, z) - \left(\frac{xV}{H}t_b + \frac{x^2}{2H} - \frac{xf_c V}{Hs}\right)\right)\right]$$

$$= \mathcal{T}_{\text{UF}}(r - r_0, x),$$

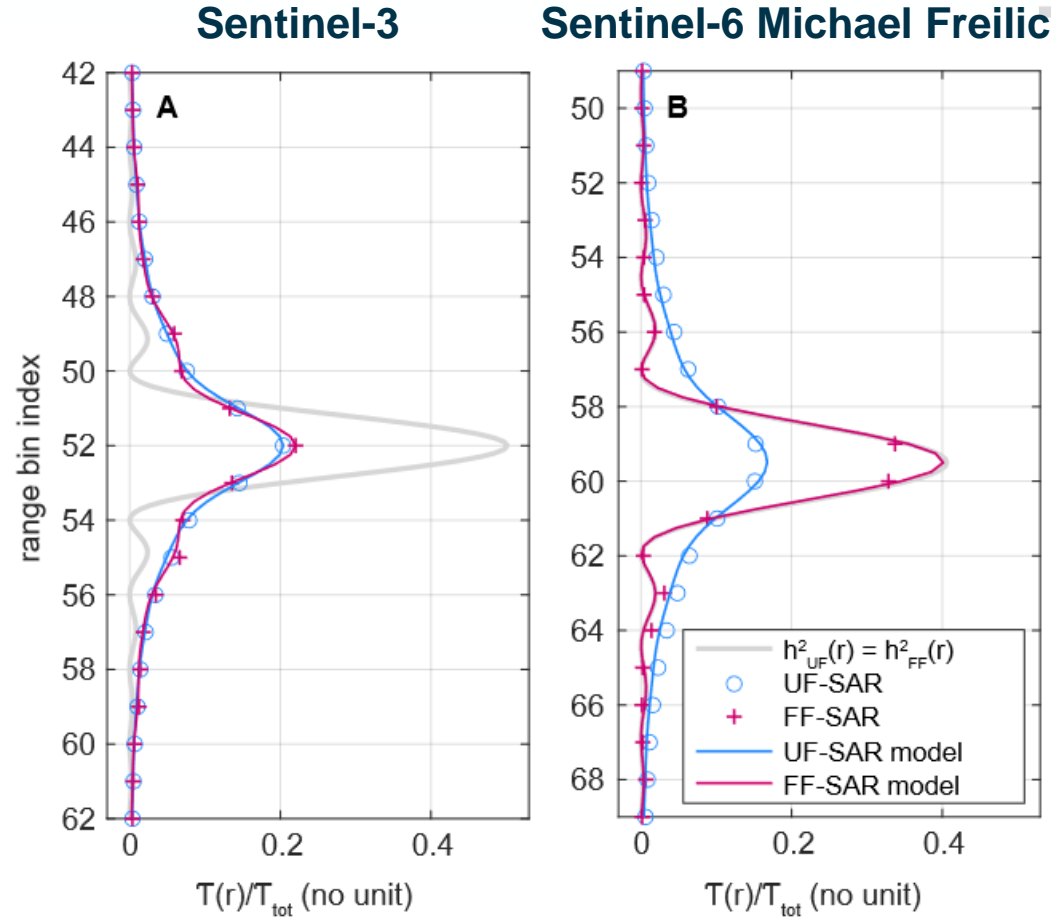


Fig. 10. Comparison of transponder images from Figs. 4 and 6 with IRF models from Eqs. 8 and 13 in terms of the flat line response  $\mathcal{T}(r - r_0)$  for Sentinel-3 (panel A) and Sentinel-6 (panel B). The range offset  $r_0$  was manually adjusted to represent the data best. Differences between UF-SAR and FF-SAR ocean waveforms are entirely governed by differences between these functions, when sea surface motion is neglected. The legend regards both panels.

# Synthetic aperture and along-track resolution - Theory

synthetic aperture  
(observation time  $T \sim 2s$ )

satellite  
track



surface

# Synthetic aperture and along-track resolution - Theory

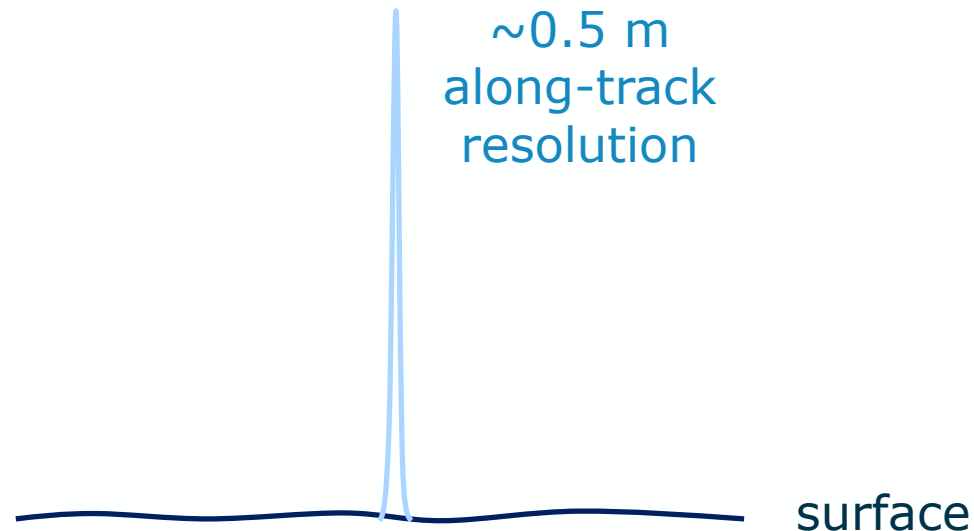
synthetic aperture  
(observation time  $T \sim 2\text{s}$ )

satellite  
track



fully focused SAR processing

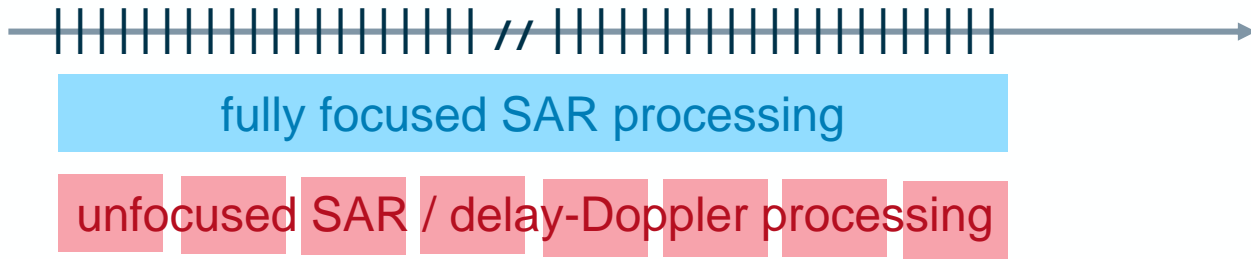
We can do the focusing over the whole aperture  $T$ . As in the FFT, the frequency resolution is then proportional to  $1/T$ , about  $\sim 0.5$  m along track distance for S3.



# Synthetic aperture and along-track resolution - Theory

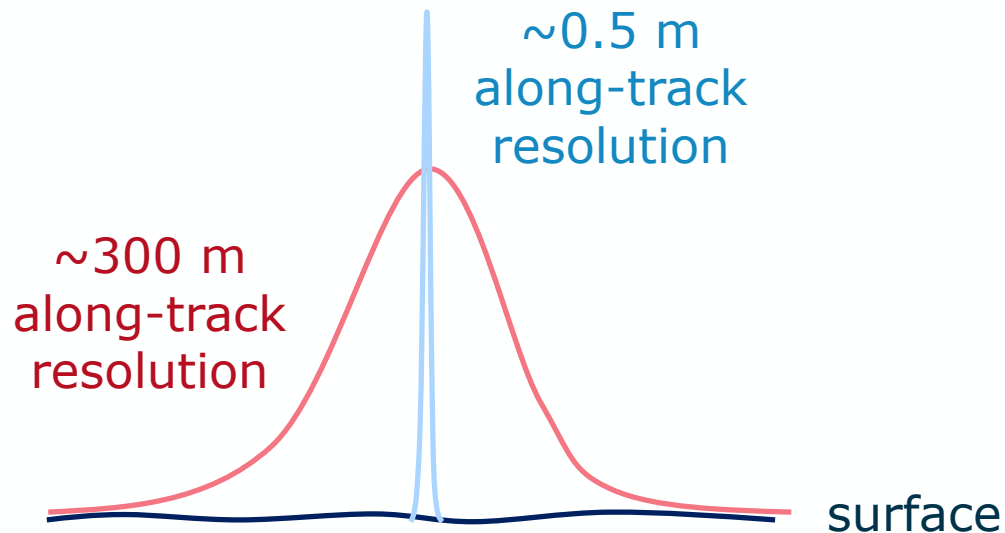
synthetic aperture  
(observation time  $T \sim 2s$ )

satellite  
track



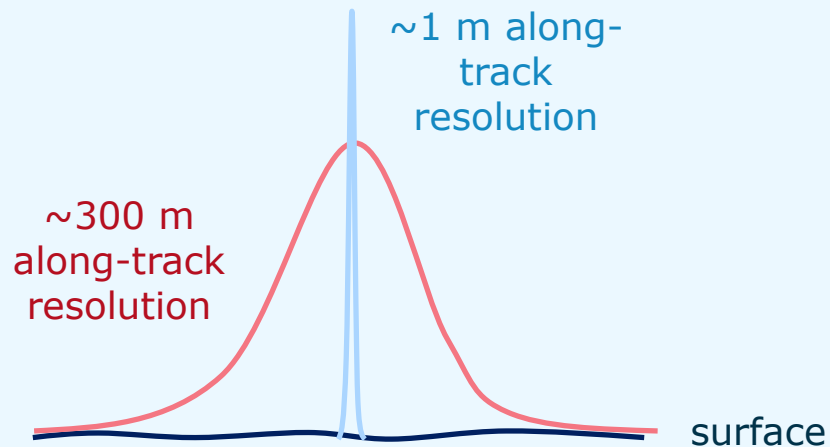
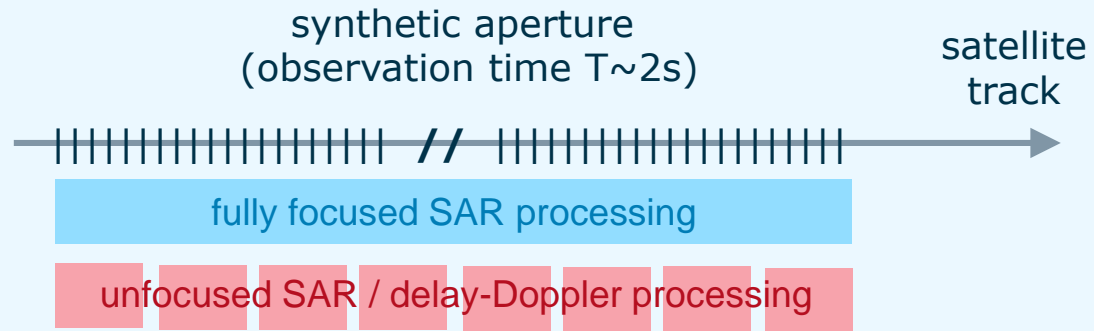
We can do the focusing over the whole aperture  $T$ . As in the FFT, the frequency resolution is then proportional to  $1/T$ , about  $\sim 0.5$  m along track distance for S3.

However, we can also subdivide the pulses into  $N$  chunks beforehand and on each perform the FFT, which is then averaged. The frequency resolution is then proportional to  $1/(NT)$ , about  $\sim 300$  m along track distance for single S3 bursts with duration  $\sim 3.5$  ms.



# Synthetic aperture and along-track resolution

## Sentinel-6 Michael Freilich



## CryoSat-2 & Sentinel-3

